Texture

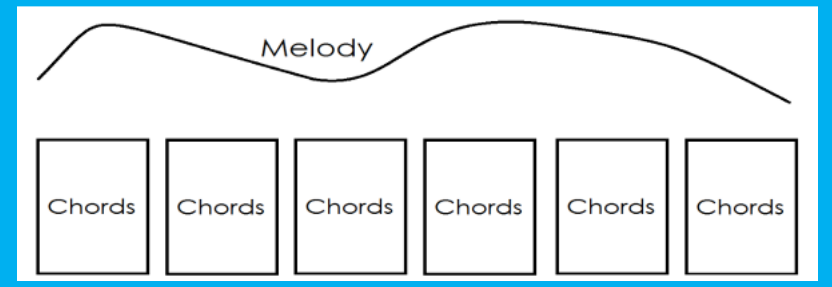
Texture describes how layers of sound interact with each other in a piece of music.

- Thick = Lots of layers of sound
- Thin = A Few layers of sound

Monophonic

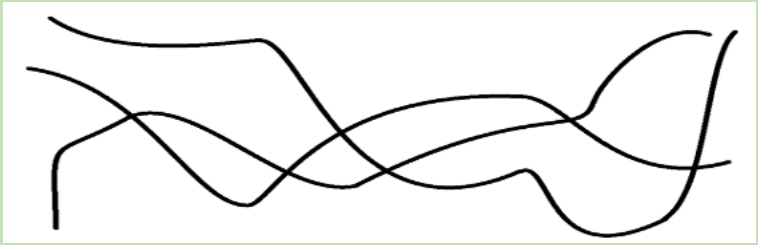
- One Melody played on its own
- One Sound

Homophonic



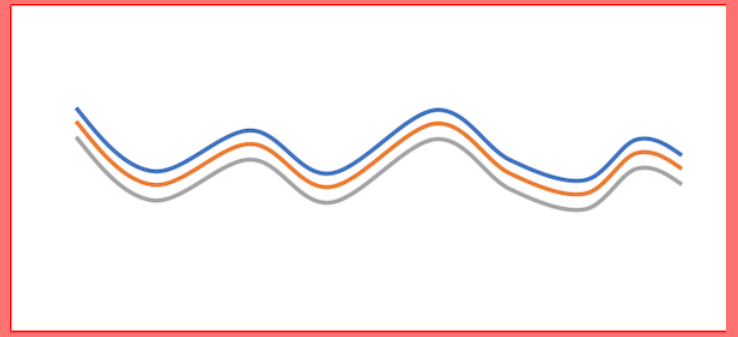
- Melody and Chords
- Played at the same time

Polyphonic



- More than one melody played at the same time.
- Very complex and busy

Unison



- Same melody and same notes.
- Played by multiple instruments and voices